

QHP4701 Introduction to Data Science Programming

Function: Program Development

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Control flow tools

Condition with sequences

• Condition with sequences with 'in' operator Function Definition

- Function Definition and arguments
- Function Definition: calling
- Function Definition: arguments/returns
- Modular Approach in Programming
- Function Definition: Recursion

Conditions with sequences: List, Tuple

• Sequence data types in python are: *list, tuple, dict*, and *set*.

• List

• For given two lists, we can test if they are equal or not *using* '=='

```
x = [3, 10, 10, 50]
y = [3, 10, 50]
```

```
if x==y:
    print('x and y are same')
```

• Operators like >, <, >=, <= are not applicable for lists *or strings*

• Tuple: Two tuples can be testes for equality (same as list)

Conditions with sequences: Dictionaries

Dictionaries: dict

• For given two dictionaries, we can test if they are equal or not using '=='

x = { 'A':1, 'B':2, 'C':3}
y = { 'A':1, 'B':2, 'C':4}

```
if x==y:
    print('x and y are same')
```

• We can also check two dictionaries have same length and same keys

if len(x) == len(y): if x.keys() == y.keys():
 print('x and y have same length') print('x and y have same keys')

Conditions with sequences: Sets

• Sets: set

• For given two sets, we can test equality, and exclusion '==', '>', '<',

- A == B if A is equal to B
- A < B if A is proper subset of B
- A <= B if A is subset of B
- A > B. If A is proper superset of B
- A >= B. If A is superset of B



```
x = set([1,2,2,2,3])
y = set([2,1,1,3])
if x == y:
    print('x and y are same')
```

Conditions with sequences: Sets

• Set: question

- A = set([1,2,2,2,3])
- B = set([2,1,1,3])
- C = set([2,1,3,4,4])

- A == B if A is equal to B
- A < B if A is proper subset of B
- A <= B if A is subset of B
- A > B. If A is proper superset of B
- A >= B. If A is superset of B

- Check which one is subset of which and proper subset of which
 - Is A subset of B and C?
 - Is B subset of A and C?
 - Is C subset of A and B?

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Conditions with sequences: 'in ' $X \in Y$

 In Python, in operator allows you to test, whether an element is in given sequences, which can be a list, tuple, set or keys of a dictionary

```
if 1 in x1:
                                     print('1 is in x1')
x1 = [1,2,3]
                                  if 1 in x2:
x^2 = (1, 2, 3)
                                     print('1 is in x2')
x3 = set([1,2,2,2,3])
x4 = \{1: 'A', 2: 'B', 3: 'C'\}
                                  if 1 in x4.keys():
                                     print('1 is in x4')
                                                                  if 1 in x4:
```

print('1 is in x4')

Conditions with sequences: 'in ' $X \in Y$

• in operator is useful to avoid errors and create dynamic sequences

- Before looking index of an element, test if it is in the list
- Create new key-value pair in dictionary, only if it doesn't exist

Conditions with sequences: 'in ' $X \in Y$

- Question
- Given a sentence

S = 'set theory is one of the greatest achievements of modern mathematics'

• Create a dictionary that tells the frequency of all the vowels in the sentence S The output should look something like this:

freq_vowels = {'a':10, 'e':12, 'i':2, 'o':5, 'u':0}

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Defining a function

• To reuse a block of code, a function can be created, then it can be called anywhere in the script.

def myfun():

print('Welcome to my code')

myfun()

<pre>def fun_name():</pre>	
 do something with	x
•••	

Defining a function Arguments and returns

• A function can have input and output arguments.



def myfun(x,y) <mark>:</mark>
 do something with x
return z

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Defining a function Calling a function

• Calling a function

def myfun(x, y):
 z = (x**2 - y**2)

return z

 Positional arguments: the order the position should be same as function definition

Z = myfun(2,3) #here x=2, y=3
Z = myfun(3,2) #here x=3, y=2

 Argument with names: while passing arguments with names, the order doesn't matter

Defining a function: Question

Question

• Create a function that returns grade of student for

given marks M according to table

Marks	Grade
Above 90	А
Between 80 to 90	В
Between 70 to 80	С
Between 50 to 70	D
Below 50	F



def Grading(M):
 pass

return G

Grad = Grading(M)

Defining a function: Question





 Create a function that add all the numbers in a list, and avoid None and any strings

For example

X = [1, 2, 3, None, 0, 4, 2, None, 'A']

def mySum(X):
 pass

return Z

Z = mySum(X)

Z = 12

Defining a function : Question





• Create a function that returns a dictionary that has the

frequency of each character (a-z) for given a string

excluding space, number and any symbols

For example

 S = 'set theory is one of the greatest achievements of modern mathematics'

Freq = Freq_Char(S)

def Freq_Char(S):
 Freq = {}
 pass

return Freq

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Defining a function Default arguments

• A function can inputs with default values.



def myfun(x, y=0):
 z = (x**2 - y**2)
 return z

- Z = myfun(2)
- Z = myfun(2, y=3)
- z = myfun(x=2,y=3)
- z = myfun(y=3,2)

Defining a function Multiple input/output

• A function can multiple inputs and outputs.

```
def myfun(x1, x2, x3=0):
    y1 = (x1**2 + x2**2 + x3**2)
    y2 = (x1**2 - x2**2 - x3**2)
    return y1, y2
```



y1, y2 = myfun(2, 3, 4)

Defining a function : Question



return y1,y2,y3

Write a piece of code to

- Add all the numbers in X2 which are **below 1 (including 1)**, save them to variable name 'y1'
- Add all the numbers in X2 which are **above 1 and below 6 (including 6**), save them to variable name 'y2'
- Add all the numbers in X2 which are **above 6 (excluding 6)**, save them to variable name 'y3'

Defining a function Multiple *return* statement

• A function can multiple return statements, however function exist when it seems return.

def myfun(x, y=0):
 if x==0:
 return 0
 z = (x**2 - y**2)
 return z

z= myfun(0)

It is a **good practice** to write docstring for a defined function.

Defining a function: Question

Question

• Use multiple return statement in following



def Grading(M):

if M>=90:

return 'A'

return 'F'

Marks	Grade
Above 90	А
Between 80 to 90	В
Between 70 to 80	С
Between 50 to 70	D
Below 50	F

Grad = Grading(M)

Defining a function Docstring

• A function can docstring that explains the functions operation.

which can be accessed by a user using help(myfun)

def myfun(x, y=0): This function computes $x^2 - y^2$ $z = (x^{**2} - y^{**2})$ return z $x = (y^{**2} - y^{**2})$ y = 0y =

It is a good practice

help(myfun)

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Modular Approach in Programming

- Modular approach to any task is a process of sub-dividing a bigger task into smaller one.
- Solving/completing smaller tasks first to complete the big task.
- It is a *good practice* to break a task in multiple smaller tasks.
- Each sub-task handles a specific operation





Defining a function Calling function in another function

• A function can be called in another function.

def is_even(x): if x%2==0: return True return False def even_sum(X): c = 0for x in X: if is_even(x) C = C + Xreturn c

Modular Approach in Programming

It is a **good practice** to break a task in multiple smaller tasks.

Defining a function: Question

Question

- Write a function to find **N** prime numbers starting from 2
- Before that write a function to test if given number if prime



def	is_prime (x):
	<pre>pass #complete the code</pre>
	<pre>if cond:</pre>
	return True
	return False

```
P = prime_numbers(10)
P=[2, 3, 5, 7, 11, 13, 17, 19, 23, 29]
```

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Defining a function Calling function in itself

• A function can be called in by itself.

Recursion

For example

• How do you compute factorial of n?

$$n! = n^{*}(n-1)^{*}(n-2) \dots 3^{*}2^{*}1$$

$$(n-1)!$$

$$n! = n^{*}((n-1)!)$$

def factorial(n):
 if n==1:
 return 1
 else:
 return n*factorial(n-1)

Defining a function: Question

Question

• Write a function to compute **Fibonacci** series

$$F_n = F_{n-1} + F_{n-2}$$

 $F_0 = 0$ $F_1 = 1$

$[0, 1, 1, 2, 3, 5, 8, 13, 21 \dots]$





• Next !!!

- 3.4: Visualisation with Matplotlib

